

Carys Feehan

Character Animation Artist

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Experience

JAN 2024 - CURRENT

AMGI Studios, Burbank, CA, US - 2D Art Generalist

- Visual development for film concept
- Assisting and creating scene paintings for film development
- Concept designs for in game cosmetics

OCT 2023 - DEC 2023

AMGI Studios, Burbank, CA, US - Art Intern

- Creation of colour script for product trailer
- Design and creation of graphics for video game
- Research for and completion of illustrations in various styles for in game purchase

JULY 2022 - SEPT 2022

Golden Wolf, London, UK - 2D Animation Intern

- Rough, tie down, and clean up animation and colour on various shots by myself and other members of the studio
- Animation in TV Paint and Harmony
- Work for various external and internal clients
- Initial storyboarding
- Research and idea development for internal studio project

SEPT 2020 - MAY 2023

California Institute of the Arts, Valencia, CA - Teaching Assistant

- Assisted in set up and take down of classes, organized class documents and materials, assisted in advising students
- Facilitated Character Animation student campus events such as Open Show, Producers Show and Portfolio Day

JAN 2017 - DEC 2022

James Stafford/Y Lolfa and Polaris Publishing, New York, NY - Illustrator

- 2021. Collaborated with writer and editor on children's picture book *How Wales Beat the Mighty All Blacks: The Most Famous Win in Welsh Rugby History* Illustrated in Photoshop
- 2022. Illustrated front cover *An Illustrated History of English Rugby* book
- 2017. Illustrated front cover of *An Illustrated History of Welsh Rugby* book

SEPT 2015

The Cat Street Gallery, Hong Kong - *Intern*

- Cataloged artists' work
- Wrote and organized social media posts for upcoming events
- Assisted in setting up an exhibition and participating in opening night

Education

SEPT 2018 - MAY 2023

California Institute of the Arts, Valencia CA, *BFA Character Animation*

Accomplishments

Aubry Mintz 24 Hours Animation Contest 2018 - Team placed fifth

Recipient of Lillian Disney Scholarship - August 2018-Present

Activities

Exhibitor, Calarts Gallery Night - 2019, 2020 & 2022

Exhibitor, Calarts Character Animation Open Show - 2019

Work displayed in ESF 50th Anniversary Visual Art Exhibition - 2017, Hong Kong

Skills

Competent with the animation pipeline and film editing

Visual development, animation and boarding skillset

Proficient in Photoshop and TV Paint

Organization and scheduling experience

Strong research skills

Proficient with with Harmony, Storyboard Pro, Pro Tools, Premiere, After Effects, Maya